



JAI HIND COLLEGE BASANTSING INSTITUTE OF SCIENCE & J.T. LALVANI COLLEGE OF COMMERCE (AUTONOMOUS)

"A" Road, Churchgate, Mumbai - 400 020, India.

Affiliated to University of Mumbai

Program : B.Voc

Proposed Course : Software Development

Semester VI

Credit Based Semester and Grading System (CBCS) with effect from the academic year 2023-24

T.Y.BVOC (Software Development)

SBSD601 M SBSD602 R SBSD603 D	General Component fultimedia-II easoning Aptitude and Placement Orientation	4	3
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	ata Anaiyuus	4	3
	Skill Component	A N	_
SBSD604 M	achine Learning	3	3
SBSD605 B	ig Data with NoSQL	3	3
SBSD606 C	loud Computing	3	3
SBSD607 O	ptimization Technique	3	3
SBSD604PR M	achine Learning Practical	1.5	3
SBSD605PR B	ig Data with NoSQL Practical	1.5	3
SBSD606PR C	loud Computing Practical	1.5	3
SBSD607PR P1	roject Viva & Voce Practical	1.5	3

Academic year 2023-2024

Course Code: SBSD601	Course Title : Multimedia-II (Credits :04 Lectures/Week:03)		
Objectives:	To Understand And Create And Design & Animation For Print And Digital Media.		
Outcomes:	Layout Designs, Digital Illustration, Color Theory, Typography, Image Manipulation, Branding, Packaging And Advertising, Pre-Press, The Design Of Symbols And Logos & Corporate Stationery And Multimedia Project Management With Sound And Video Editing Techniques.		
Unit I	Canva , Adobe Image Ready & Photoshop Advance	10 L	
	Creating GIF Animations Using Layers		
	• Use Of Actions, Batch, Automate Etc.	1	
	Different Techniques Of Image Color Corrections, Smart		
	Filters		
	• Creating Different Layouts As Per The Industry Requirements	1	
Unit II	Adobe Illustrator Importance of COLORS SCHEME IN LAYOUT 	15 L	
	Creating Vector using Pen tool	1	
	Creating & Manipulating Paths		
	• Specifications RGB vs CMYK,		
	• Duplicating shapes & transformations		
	Organizing Artwork With Layers		
	Working With Type And Creating Corporate Stationery		
	• Saving for various software and export options		
Unit III	Adobe Spark & Adobe Premier• Theory Of Video Editing And Different Video Standards	10 L	
	• Introduction to Interface and workflow		
	Working with Video and Audio timeline		
	• Cutting & Editing Video, Applying Effects etc.		
	• Inserting different transitions in-between videos		
	• Exporting Video in different formats for presentation		

Unit IV	XARA 3D	10 L
	Xara 3D is a software that allows you to create high	
	quality 3D graphics like logos, titles, headings and buttons in the most	
	easy way. With its clean design, intuitive tools, interactive editing and	
	ready made styles, we cancreate own 3D graphics in a minute.	
	Ulead GIF Animator	
	We can create animated GIFs, or a fast loading animation for your	
	Web site or Power Point Presentations in any format .This ultimate	
	program have the time required for creating an animation, with its	
	simple drag-and-drop object editing, round-trip auto-update from	4
	external image editors, and even more features.	1
	I WILL CAN	
	Flash Action Script	
	• Adobe Flash is an excellent technology that allows developers to add interactivity and smooth animations to web pages.	
References:	1. CORELDRAW X4 FOR SIMPLE STEPS	
	 CORELDRAW X4 THE OFFICIAL GUIDE BY GARY DAVID BO PRAKHAR COMPLETE COURSE FOR DTP 	DUTON

A] Evaluation scheme for Theory courses I. Continuous Assessment (C.A.) - 40 Marks C.A.-I: Test – 20 Marks of 40 mins. duration

C.A.-II: 20 marks Assignment/Presentation

Course	Course Title: Reasoning Aptitude and Placement Orientation	
Code:	(Credits :04 Lectures/Week:03)	
SBSD602		
	Objectives: Ability to use numbers and mathematical concepts to solve mathematical Ability to analyze the data using data interpretation Outcomes: Will be able to analyze data, understanding technical reports. 	l problems
	Reasoning	
Unit I	Picture Reasoning Verbal Reasoning Syllogism Input Output Critical Reasoning Statement Reasoning	10 L
	Data Interpretation	
Unit II	Tabular Graph Line Graph Pie Chart Bar Diagram Data Sufficiency Permutation and Combination	15 L
Unit III	Problem Solving and Comprehension Analytical Problems Relation Problem Arrangements Questions Decision Making Problems Syllogism Comprehension of Technical Writing	10 L
Unit_IV	Placement Orientation	
	Resume check Mock Tests Pre-Placement Presentation Graduate Employability Test (Wheebox) Group Discussion Technical Knowledge Interview	10 L

Textbook:

1. Goleman, D. (1996) Emotional Intelligence: Why it Can Matter More Than IQ, Bloomsbury Publishing

Additional References:

- 1. Goleman, D. (2007) Social Intelligence: The New Science of Human Relationships, Arrow.
- 2. Meah, M. (2011) Competency Questions Made Easy, Sapere Media.
- 3. Povah, N. & Povah, L, (UK edn) (2009). Succeeding at Assessment Centres for Dummies, John Wiley & Sons.

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A] Evaluation scheme for Theory courses

Continuous Assessment (C.A.) - 40 Marks I. C.A.-I: Test – 20 Marks of 40 mins. duration

- C.A.-II: 20 marks Assignment/Presentation /Field visits

Course Code: SBSD603	Course Title: Data Analytics (Credits: 04 Lectures/ weeks: 03)	
	 Course description: Data Analytics is the science of analyzing data to convert useful knowledge. This knowledge could help us understand our world better, ar enable us to make better decisions. This course seeks to present you with a analytic techniques and is structured around diverse types of data analysis. Outcome: Students will learn how to convert and analyse raw data into useful infor strategic decisions at work The students will acquire the knowledge on statistical techniques, regression 	raw information to ad in many contexts wide range of data rmation to facilitate sion analysis,
	Forecasting and Data Mining Techniques	1
Unit I	 Statistics and Presentation of Data Introduction: Meaning and definition of Statistics, functions, importance and limitations of statistics. Data: Relevance of data, classification of data into primary and secondary data, data collection methods (viz. Interview schedule, observation tools, questionnaires, google forms), merits and demerits of primary and secondary data Presentation of Data: Frequency distribution for Uni-Variate and Bi-Variate Data, Graphs (Histogram, Frequency Polygon and Curve, Ogive Curves), Diagrams (Bar Diagrams, Percentage and Pie Diagrams) 	15
Unit II	 Measures of Central Tendency and Dispersion Measures of Central Tendency: Mean(Arithmetic, weighted and combined), Median(Calculation and graphical using ogive), Partition Values, Mode(Calculation and graphical using Histogram), Relation between mean, median and mode. Measures of Dispersion: Absolute and Relative measures of Range, QuartileDeviation and Standard Deviation 	10
Unit III	Bivariate Analysis andForecasting Technique Regression Analysis: Least square method, regression equations Time Series Analysis: Components of Time Series, Method of Least square, Moving Averages Method	10

Unit IV	Decision Theory	10
	Probabilistic and Non-Probabilistic Criterions of Decision-Making, Decision	
	making under certainty, uncertainty and risk, Pay off tables, Decision Criterion,	
	Decision Trees.	
Textboo	K:	
1	$h_{\rm L}$	· 1
1.	Sheldon M. Ross, (4 edn). (2009). Introduction to Probability and Statistics for Er	igineers and
	Scientists: AcademicPress.	
2.	Madhavan, Samir. (2015). Mastering Python for DataScience: Packet.	
Addition	al References:	

1. Cotton, Richard.(2013). Learning :O'Reilly.

1.14

2. Dalgaard, Peter. (2008). Introductory statistics with R: Springer Science & Business Media.

CAN

3. Everitt, Brains.(SecondEdition).(2014). Handbook of Statistical Analysis Using R: 4 LLC.

A] Evaluation scheme for Theory courses

I. Continuous Assessment (C.A.) - 40 Marks

C.A.-I: Test - 20 Marks of 40 mins. duration

C.A.-II: 20 marks Assignment/Presentation /Field visits

Course Code: SBSD604	Course Title: Machine Learning (Credits :03 Lectures/Week:03)	
	Objectives: The syllabus will familiarize students with a broad cross-section of model algorithms for machine learning Outcomes: Upon the successful completion of the course students should be able to: Istudents will have a good understanding of the fundamental issues and Ichallenges of machine learning: data,model selection,model complexity ,c Istudents will be able to design and implement various machine learning a learning algorithms in a range of real world applications 	ls and etc. ind deep
Unit I	Introduction to Machine Learning: Machine Learning definitions, difference between AI, ML and DL, application of ML types of machine learning, data, Machine Learning life cycle, data scrubbing: feature selection, row compression, one-hot encoding, binning, missing data; Bias, variance, accuracy, overfitting, underfitting; dataset, cross validation;Gradient descent:-batch,stochastic	15 L
Unit II	 Supervised Learning and Linear Regression: Simple linear regression, SSE, SST, SSR, coefficient of determination, Mean absolute percentage error, Root mean square error, prediction, multiple linear regression, feature selection in MLR. Classification and Logistic Regression: K-nearest neighbours classifier, confusion matrix, assessing performance of classification: AUC, Precision, Recall, Specificity, logistic regression 	15 L
Unit III	 Decision Tree and Random Forest: Decision tree algorithm, measures of impurity, entropy, information gain, pruning, bootstrap algorithm, bagging, random forest Naïve Bayes and Support Vector Machine: Conditional probability, Bayes' Theorem, Naïve Bayes' Classifier, support vector machine classifier: hyperplane, kernel function 	15 L

		15 L
	Unsupervised Learning: Clustering, types of clustering, Hierarchical	
	clustering: dendrogram, divisive approach, agglomerative approach,	
Unit IV	Centroids-based Clustering : k-means clustering, wss, elbow method	
	Dimensionality reduction:	
	Curse of dimensionality, Methods of Dimensionality Reduction, Principal	
	Component Analysis (PCA), Linear Discriminant Analysis (LDA), Generalized	
	Discriminant Analysis (GDA)	
Textbook:	- CO24 - 8 3	
1. Unde	erstanding Machine Learning: From Theory To Algorithms, 2017 By Shai Shalev-Shy	wartz And
Shai	Ben-David	
2. Intro	duction To Machine Learning, An Early Draft Of A Proposed Textbook, Nils J. Nilss	son Robotics
Labo	pratory Department Of Computer Science Stanford University, Stanford, Ca 94305	
3. The	Elements of Statistical Learning. Trevor Hastie, Robert Tibshirani and Jerome Friedr	nan.
1 D-44-		

4. Pattern Reognition & Machine Learning , Christopher Bishop, Springer

Evaluation Scheme

- [A] Evaluation scheme for Theory courses
- I. Continuous Assessment (C.A.) 40 Marks
 - (i) C.A.-I : Test 20 Marks of 40 mins. duration
 - (ii) C.A.-II :Mini Project- 20 Marks
- II. Semester End Examination (SEE)- 60 Marks

Course	Course Title: Big Data with NoSQL (Credits : 03 Lectures/Week: 03)	
Code:		
SBSD605	Course Objectives:	
	• Technologies used to handle big data	
	 Explore the origins of NoSOL databases and the characteristics that disting 	mish them
	from traditional relational database management systems	suisii tiiteiii
	• Understand the architectures and common features of the main types of No	SOL
	databases (key-value stores, document databases, column-family stores, gr	aph
	databases)	-
	COLOR BY	
	Outcome:	
	Students will thoroughly learn basic and advanced analytic techniques for manipu	lating and
TT •4 T	analyzing data.	151
Unit I	Introduction to Big Data: Characteristics of Data, Evolution of Big Data, Definition of Dig Data. Challenges with Dig Data. What is Dig Data? Other	15L
	Characteristics of Data, Which are not Definitional Traits of Rig Data, Why Rig	
	Data? Traditional Business Intelligence (BI) versus Big Data A Typical Data	
	Warehouse Environment, A Typical Hadoop Environment, What is New	
	Today?, What is Changing in the Realms of Big Data?	
	Introduction to Hadoop: Introducing Hadoop, Why Hadoop?, Why not	
	RDBMS?, RDBMS versus Hadoop, Distributed Computing Challenges, History	
	of Hadoop, Hadoop Overview, Hadoop Distributors, HDFS, Processing Data	
	with Hadoop, Managing Resources and Applications with Hadoop YARN,	
	Interacting with Hadoop Ecosystem.	
Unit II	Introduction to MAPREDUCE Programming: Introduction, Mapper,	15L
	Reducer, Combiner, Partitioner, Searching, Sorting, Compression	
	A share is	
	Introduction to Hive: What is Hive?, Hive Architecture, Hive Data Types,	
	Hive File Format, Hive Query Language (HQL), RCFile Implementation,	
	Serbe, User-Defined Function (UDF).	
	Introduction to Pig: What is Pig? The Anatomy of Pig Pig on Hadoon Pig	
	Latin Overview, Data Types in Pig, Running Pig, Execution Modes of Pig,	
	HDFS Commands, Relational Operators, Eval Function, Complex Data Types,	
	User-Defined Functions (UDF).	
Unit III	NoSQL: Why NoSQL, Aggregate Data Models	15L
	MongoDB: MongoDB Basics - Documents, Collections, Databases,	
	Data Types. Creating, Updating, and Deleting Documents - Inserting	
	Ouerving – Introduction to find Ouerv criteria. Type specific queries	
	Cursors Indexing - Introduction Unique index Using explain and hint Index	
	administration. Aggregation - count. distinct. group	
	Key Value Data stores: From array to key value databases, Essential features	
	of key value Databases, Properties of keys, Characteristics of Values, Key-Value	

	Database Data Modeling Terms, Key-Value Architecture and implementation	
	Terms, Designing Structured Values, Limitations of Key- Value Databases,	
	Design Patterns for Key-Value Databases.	
Unit IV	Column Database: Column-store Architectures: C-Store and Vector-Wise,	15L
	Column-store internals and, inserts/updates/deletes, indexing, Adaptive	
	Indexing and Database Cracking, Compressed Data Late Materialization Joins,	
	Group-by, Aggregation and Antimietic Operations.	
	Graph Databases:	
	What is Graph?, The Power of Graph Databases, Options for Storing Data, Data	
	modeling with graph-Querying Graph, A comparison and graph modeling,	
	Cross-Domain models, Common Modeling Pitfalls, Identifying nodes and	
	relationships, Avoiding Anti-Patterns.	
	Introduction to Cassandra: An Introduction, Features of Cassandra, CQL	
	Data Types, CQLSH, Keyspaces, CRUD (Create, Read, Update, and Delete)	
	Operations, Collections.	
	L MALL S L C D DI	
lextbooks:		
I. Big	Data and Analytics, 2ed by Seema Acharya, Subnashini Chellappan.	
2. Big	Data Analytics, 2ed by Kauna Shankarmani, M. Vijayalakshimi, whey.	ntala Cunta
5. Plac	ucal MongoDB - Alchiecting, Developing, and Administering MongoDB by Snaku	ntala Gupta
A Mor	aru anu Navin Saunarwar 1990 B: The Definitive Guide by Kristing Chodorow and Michael Dirolf, O'REILLY	r
5 Dan	iel Abadi Peter Boncz and Stavros Harizopoulas. The Design and Implementation of	Modern
Colu	imn-Oriented Database Systems Now Publishers	wodern
6. Grai	bh Databases by Ian Robinson. Jim Webber & Emil Elifrem, O'Reilly.	
7. Nex	t Generation Databases NoSOL, NewSOL and BigData by Guy Harrison.	
8. NoS	QL Distlled by Pramod J. Sadalage and Martin Fowler.	
	Evaluation Scheme	

[A] Evaluation scheme for Theory courses I. Continuous Assessment (C.A.) - 40 Marks

(i) C.A.-I : Test – 20 Marks of 40 mins. duration

(ii) C.A.-II : Mini Project- 20 Marks

Course: SBSD60	Course Title: Cloud Computing (Credits :03 Lectures/Week:03)	
6		
	Objectives:	
	 To study the importance of cloud in E-commerce. Evaloring reference model for cloud 	
	• Exploring reference model for cloud	
	• Students will be able to store manage process share collaborate data	
	and information with high speed and accuracy	
	• Students will learn Platform as a Service. Infrastructure as a service and	
	Software as Service	
	• Students will understand the new ways you can use to program, develop, deploy a	nd
	provide application access to the users	
	Computing Paradigms: High-Performance Computing, Parallel Computing, Distributed Computing, Cluster Computing, Grid Computing, Cloud Computing, Biocomputing, Mobile Computing, Quantum Computing, Optical Computing, Nanocomputing, Network Computing.	15 L
Unit I	Cloud Computing Fundaments: Motivation for Cloud Computing, Defining Cloud Computing, Principles of Cloud computing, Cloud Ecosystem, Requirements for Cloud Services, Cloud Application, Benefits and Drawbacks. Overview of AWS, Azure and GCP cloud.	
	Cloud Computing Architecture and Management: Cloud Architecture, Anatomy of the Cloud, Network Connectivity in Cloud Computing, Applications on the Cloud, Managing the Cloud, Migrating Application to Cloud.	
	Cloud Deployment Models: Private Cloud, Public Cloud, Community Cloud, Hybrid Cloud.	15 L
Unit II	Cloud Service Models: Infrastructure as a Service: Python basics for cloud automation, Platform as a Service: Overview of Sales force CRM and Force.com, Software as a Service : Overview of Office 365 and Google apps.	
	Choosing the Right Cloud Service Model: Considerations When Choosing a Cloud Service Model, when to use SaaS, PaaS, IaaS, Common Cloud Use Cases (Cloud Bursting, Archiving/Storage, Data Mining and Analytics, Test Environments).	
	Cloud Service Providers: EMC, Google, Amazon Web Services, Microsoft, IBM, SAP Labs, Salesforce, Rackspace, VMware, Manjrasoft	
	Open Source Softwares available for the Cloud Deployment: Eucalyptus, OpenNebula, OpenQRM	15 L
Unit III	Open source CMS: Drupal, Joomla, Typo3, DjangoCMS.	
	Technological Drivers for Cloud Computing: SOA and Cloud, Virtualization: Virtualization Opportunities, Approaches in Virtualization, Hypervisor and Its Role, Types of Virtualization, From Virtualization to Cloud Computing.	

-		
	Cloud Security : Introduction, Security Aspects: Data Security, Virtualization Security, Network Security. Platform-Related Security, Audit and Compliance, Regulations in the Cloud, Audit Design Strategies, Overview of tools : cloud conformity	
	Enterprise Cloud-Based High Performance Computing (HPC) Applications:	15 L
	Overview of High Performance Computing (HPC) on Cloud, Enterprises HPC	
	applications (high-performance grid computing, high-performance big data	
	computing/analytics, high performance reasoning), HPC Cloud vendor solutions:	
	compute grids (Windows HPC, Hadoop, Platform Symphony, Gridgain), data grids	
	(Oracle coherence, IBM Object grid, Cassendra, Hbase, Memcached, HPC hardware	
Unit IV	(GPGPU, SSD, Infiniband, Non blocking switches), HPC on Cloud mainstream	
	offerings: reengineering of HPC applications to leverage HPC on Cloud, Hadoop	
	performance tuning, etc.	
	Advanced Concepts in Cloud Computing: Intercloud, Cloud Management, Mobile	
	Cloud, Media Cloud, Interoperability and Standards, Cloud Governance,	
	Computational Intelligence in Cloud, Green Cloud, Cloud Analytics.	
lextbook:		
	ssentials of CLOUD COMPUTING' by K. Chandrasekaran	
2. A	Ironitecting the Cloud by Michael J. Kavis	
3 . °C	Toud Computing: Concepts, Technology, and Architecture by Thomas Erl	
4. °C	Toud Computing Theory and Practice by Dan C. Marinescu	

5. "Cloud Computing from Beginning to End" by Ray J. Rafaels

[A] Evaluation scheme for Theory courses I. Continuous Assessment (C.A.) - 40 Marks

- - (i) C.A.-I : Test 20 Marks of 40 mins. duration (ii) C.A.-II : Mini Project- 20 Marks
- II. Semester End Examination (SEE)- 60 Marks

Course	Course Title: Optimization Technique (Credits :03 Lectures/Week:03)		
Code :			
SBSD60			
7			
	Objectives:		
	• To provide students with the skills necessary to solve and interpret optimization prob	olems.	
	• To acquaint the students with in-depth knowledge of Optimization Techniques and the	neir	
	applications to Business decision problems.		
	Outcomes:		
	• Student will be able to use optimization techniques and numerical methods of optimization		
	 Understand the Concept of optimization and classification of optimization problems. 		
	• Formulate the LPP for a real life Problems and give the solution for the problem using using		
	Simplex and Big-M method.		
	• Find the feasible solution of Transportation Problem using North-west Corner Rule, Least cost		
	Method and VAM.		
	Solve the Assignment and Travelling Salesman Problem using Hungarian Algorithm		
	• Solve sequencing and queuing problems when working with the real world issues		
	THEODY	(())	
	THEORY	(60	
		Lectures)	
	Introduction:- Development – Definition– Characteristics and Phases – Types of		
TT 1 1	models -Operations Research models – applications.	15 L	
Unit I	SOLVING LP:-LP Solutions: Four Cases, The Graphical Solution, The Simplex		
	Algorithm, The Big M Method		
	DUALITY:- Primal – Dual, Finding the Dual of an LP, The Dual		
	Theorem.		
	SENSITIVITY ANALYSIS:-Reduced Cost, Shadow Price, Conceptualization,		
	Duality and Sensitivity Analysis, The 100% Rule.		
	The Transportation and Assignment Problems:		
	The Transportation Problem, Approach To Solution To A Transportation Problem	15 L	
Unit II	By Using Transportation Algorithm- North West Corner Method, Solution By Least		
	Cost Cell, Solution By Vogel's Approximation Method, Optimality Test.		
	Maximization Case Of Transportation Problem, Transshipment Problem. The		
	Assignment Problem - Hungarian Method, Scheduling Problem, Travel Salesman		
	Problem.		
	Network Models:		
	Scope and Definition of Network Models, Minimal Spanning Tree Algorithm,		
	Shortest-Route Problem, Shortest Route Algorithms, Linear Programming		
	Formulation of the Shortest-Route Problem. Maximal flow model - Enumeration		
	of Cuts, Maximal-Flow Algorithm Programming Formulation of Maximal Flow		
	Mode. CPM and PERT - Network Representation, Critical Path (CPM)		
	Computations, Construction of the Time Schedule, Linear Programming		
	Formulation of CPM, PERT Calculations.		
	SEQUENCING PROBLEM:		
	'N' Jobs and Two Machines, SEQUENCING OF 'N' JOBS ON THREE	15 L	
TI	MACHINES, Processing of 'N' Jobs on 'M' Machines, PROCESSING OF 2 JOBS		
Unit III	ON 'M' MACHINES.		
	Keplacement model:		

r				
	Introduction, Failure mechanism of items- bathtub curve, costs associated with maintenance. General Approach To Solution To Replacement Problem			
	Staffing Problem.			
	Queuing:			
	Queuing System, Queuing Problems, Steady, Transient And Explosive States In A			
	Queue System, Queue Models			
	Theory of games			
	introduction, Two-person, zero-sum games, The Maximum –Minimax principle, 15			
	Games without saddle points -Mixed Strategies, 2 x n and m x 2 Games -			
Unit IV	Graphical solutions, Dominance property, Use of L.P. to games, Algebraic solutions			
	to rectangular games.			
	Simulation:			
	Introduction, Definition, types of simulation models, steps involved in the			
	simulation process - Advantages and Disadvantages - Application of Simulation to			
	queuing and inventory.			
References	s books:-			
1. Ope	erations Research by P.Rama Murthy, second edition.			
2. Ope	erations research An introduction by Handy A laha, eight edition.	ANT: (1		
3. Intr	oduction to operation research by FREDERICK S. HILLIER and GERALD J. LIEBERM	AN, ninth		
[A] Evalua	auon scheme for i neory courses			
i) (i) (i)	C A _I · Test - 20 Marks of 40 mins duration			

- (i) C.A.-I : Test 20 Marks of 40 mins. du (ii) C.A.-II : Assignment- 20 Marks II. Semester End Examination (SEE)- 60 Marks

Course	Practical Title: Machine Learning Practicals	
Code: SBSD604P	(Credits ·1 5 Practicals/Week· 01)	
R		
	1. Perform the linear regression and prediction.	
	2. Perform the data classification using KNN algorithm	
	3. Perform the data clustering using clustering algorithm.	
	4. Implement hierarchical clustering.	
	5. Perform the logistic regression on the given data warehouse data.	
	6. Implement decision tree learning algorithm.	
	7. Implement Support Vector Machine.	
	8. Implement Naive Bayes' learning algorithm.	
	 7. Implement Support Vector Machine. 8. Implement Naive Bayes' learning algorithm. 	

Evaluation Scheme

[B] Evaluation scheme for Practical courses- 50 Marks

Course	Practical Title: Big Data with NoSQL Practical (Credits : 1.5 Practicals	
Code:	/Week: 01)	
SBSD605PR	D605PR	
	1. Installation of hadoop.	
	2. Implement the following file management tasks in Hadoop: Adding	
	files and directories, Retrieving files, Deleting files	
	3. Demonstrate mapreduce programs:	
	a. Write a mapreduce program for word count.	
	b. Write a mapreduce program to find maximum temperature.	
	4. Demonstrate Hive queries on the following:	
	a. Built-in operators	
	b. Built-in functions	
	c. Aggregation functions	
	d. User defined function	
	5. Demonstrate Pig queries on the following	
	a. Group operator, order operator, filter operator, joins,	
	User-Defined Functions (UDF).	

b. Write a pig script to find the number of products sold in each
country.
6. Demonstrate MongoDb queries on the following: Databases,
Collections, Documents and Aggregation.
7. Demonstrate queries using Redis for Key Value Data Store
a. String
b. Lists
c. Sets
8. Demonstrate queries for Column Databases
a. Insert, update, delete
b. Group-by, Aggregation
c. Arithmetic Operations.
d. Joins
9. Demonstrate queries using Neo4j for GraphDB
a. Creating relationships between nodes
b. Matching Relationships
c. Adding/Removing properties to relationships.
d. Deleting Relationships
e. Aggregate functions
10. Demonstrate CQL CRUD Operations.

Evaluation Scheme

[B] Evaluation scheme for Practical courses- 50 Marks

Course:	Practical Title: Cloud Computing Practical (Credits :1.5 Practicals/Week:01
SBSD606PR	1. A simple example showing how to create a datacenter with one host and run
	one cloudlet on it.
	2. A simple example showing how to create two datacenters with one host and
	a network topology each and run two cloudlets on them.
	3. A simple example showing how to create two datacenters with one host each
	and run cloudlets of two users with network topology on them.
	4. A simple example showing how to create two datacenters with one host each
	and run two cloudlets on them.
	5. A simple example showing how to create two datacenters with one host each
	and run cloudlets of two users on them.
	6. An example showing how to create scalable simulations.
	7. An example showing how to pause and resume the simulation,
	and create simulation entities (a DatacenterBroker in this example)
	dynamically.
	8. An example showing how to create simulation entities (a

DatacenterBroker in this example) in run-time using a global manager entity
(GlobalBroker).
9. Practical public cloud - AWS – Actual Implementation
1. Crate public and private network using a /16 CIDR Block
2. Launch a Three tier application, Cloud Front – Load Balancer - Database
3. Deploy any open source content management system
4. Launch Kubernetes cluster
5. Deploy single tier docker application

Evaluation Scheme

[B] Evaluation scheme for Practical courses- 50 Marks



cal Title: Project Viva & voce Practical (Credits : 1.5 Practicals/Week: 01)
nentation of Project
1

[B] Evaluation scheme for Project

I. Project Implementation (50 Marks)



JAI HIND COLLEGE

BASANTSING INSTITUTE OF SCIENCE & J. T. LALVANI COLLEGE OF COMMERCE. MUMBAI-400020.

Class:	Paper-
Subjec	et:

Time:

Day & Date:

Total Marks :60

PLEASE READ CAREFULLY THE WARNING PRINTED ON THE ANSWER BOOK IN CONNECTION WITH THE USE TO UNFAIR MEANS.

General Instructions:- 1. All questions are Compulsory

- 2. Numbers to the <u>right</u> indicate <u>maximum marks</u>
- 3. Answers to the sub-questions of the same question must be written together.
- 4. Each question carries 5 marks.

Q1)	Answer two of the following questions (Based on Unit 1)	(10 marks)
1)		(5)
2)		(5)
3)		(5)
4)		(5)
Q2)	Answer <u>two</u> of the following questions (Based on Unit 2)	(10 marks)
1)		(5)
2)		(5)
3)	a long a start	(5)
4)		(5)
Q3)	Answer <u>two</u> of the following questions (Based on Unit 3)	(10 marks)
1)		(5)
2)	I WILL CAN	(5)
3)		(5)
4)		(5)
Q4)	Answer <u>two</u> of the following questions (Based on Unit 4)	(10 marks)
1)	111 (2111 /	(5)
2)		(5)
3)		(5)
4)		(5)
	P.T.O	/

Q5)	Answer <u>four</u> of the following questions (Based on all units)	(20 marks)
1)		(5)
2)		(5)
3)		(5)
4)		(5)
5)		(5)
6)		(5)
7)	State and	(5)
8)	the second se	(5)



