

142



JAI HIND COLLEGE BASANTSING INSTITUTE OF SCIENCE & J.T. LALVANI COLLEGE OF COMMERCE (AUTONOMOUS)

"A" Road, Churchgate, Mumbai - 400 020, India.

Affiliated to University of Mumbai

Program : B.Voc

Proposed Course: Software Development

Semester I

CBCS NEP Based Syllabus with effect from the academic year 2023-24

	1			FYUGP Credit St	ructure from	2023-24 (Across A	ll courses)			
Level	Sem	šem Major (Sub-1)			OE	VSC	IKS Generic	OJT, FP, RP, CEP		
			Elective	Minor (Sub-2)		SEC	AEC, VEC	CC	Cum Cr/Sem	Degree/Cum C
4.5 (2023-	Sem I	4	0	4	4	4	6	0	22	44 UG
24)	Sem 2	4	0	4	4	4	4	2	22	certificate
	Cum Cr	8	0	8	8	8	10	2	44	1
1		Major sul Exit option with a UG (oject-specific l	KS of 2 credits mu Major with an add	st be done as i	2 units (could be 1)	unit + 1 unit) from Sen	a 3 to Sem 6	Minor	
5 (2024-25)	Sem 3	8	0	4	2	2	2	4	22	88 UG Diploma
- (2021 20)	Sem 4	8	0	4	2	2	2	4	22	
	Cum Cr	24	0	16	12	12	14	10	88	
	Exi	t option with a UG Dipl	oma in Major	& Minor with an a	dditional 4 cr	edits core NSQF e	ourse/internship OR co	nthue with Major	& Minor	
5.5 (2025-	Sem 5	12	4	2	0	2	0	2	22	
26)	Sem 6	12	4	2	0	· 0	0	4 .	22	132 UG Degree
	Cum Cr	48	8	(20)	12	14	14	16	132	
				×				and the second second		
5 (2026-27)	Sem 7	12	4	(4)	0	0	0	2	22	
(1010 21)	Sem 8	12	4	0-	0	0	0	6	22	176 UG
	Cum Cr	72	16	(20)	12.	14	14	24 .	176	Honours
							-		1	
(2026-27)	Sem 7	10	4	4	0	0	0	4	22	176 110
(2010 21)	Sem 8	10	4	0	0	0		8	22	Honours with
	Cum Cr	68	16	20	12	14	14	28	176	Research
			Four	Vear UG Honours	with Docear	h Dograa with Ma	law and half	20	1 1/0	

Pl note: 1 c

1 credit = 15 hr of T and 30 hr of P T=Theory

P=Practical (dry Lab or wet Lab)/Hands-on/Experiential learning)

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F.Y.BVOC (Software Development)

Academic year 2023-2024

Semester I					
	Course Code	Course Title	Lectures/Practicals	Credits	Total Credits
Major	JUSVSD-DSC101	Basics of Web Designing	45L/15P	3+1	4
Minor	JUSVSD-MIN101	Logics & Algorithms	45L/15P	3+1	4
Open Elective	JUSVSD-OE101	Financial Literacy	30L	2	2
-	JUSVSD-OE102	Logic, Reasoning and Aptitude	30L	2	2
VSC	JUSVSD-VSC101	Introduction to Programming with C++	15L/15P	2	2
SEC	JUSVSD-SEC101	Modern Operating System	15L/15P	2	2
IKS	JUIKS-GEN101	Indian Knowledge Traditions	30L	2	2
VEC	JUSVSD-VEC101	Digital Literacy	30L	2	2
AEC	JUSVSD-AEC101	English Language Skills	30L	2	2



Course Code: JUSVSD- DSC101	Course Title: Basics of Web Designing (Credits :03 Lectures/Week:03)					
	Objectives:					
	• Apply critical thinking and problem solving skills required to successfully design and implement a web site.					
	• Demonstrate the ability to analyze, identify and define the technology required to implement a web site.	build and				
	• Demonstrate knowledge of artistic and design components that are used in the creweb site.	ation of a				
	• Create, select, and apply various aspects of interactive websites, motion graphi informational graphics with an understanding of the limitations.	cs, video and				
	• Able to acquire practical competency with emerging technologies and skills needed becoming an effective web designer.	ed for				
	Outcomes:					
	 This course introduces students to basic web design using HTML (Hypertext Markup Language) and CSS (Cascading Style Sheets). Enhance web pages using text formatting, color, graphics, images, and multimedia. Use JavaScript and jQuery for adding effects and dynamic behaviour to web pages. Learn XML for handling data 					
	THEORY	(45 lectures)				
Unit I	 HTML5: Difference between HTML4.0 and HTML5, HTML Tags, Attributes and Elements, HTML Comments, HTML Colors, Working with Text and HTML Formatting, List Tags, Hyperlinks and anchors, Image & Image map, HTML Tables with formatting, HTML Form with attributes and input types, HTML Frames, HTML Iframes CSS: Basics of CSS: Introduction to CSS, CSS Syntax, CSS Sectors, CSS Colors, CSS 	15 L				
	Background, Fonts and Text with CSS, CSS links, Lists and Tables.					
Unit II	CSS Box Model: CSS Dimension, Padding, Border and Margin. Advanced CSS: CSS Position, Float and Align; CSS Opacity, CSS Navigation Bar, Dropdowns, Image Gallery; CSS Counters.	15 L				
	Basics of JavaScript: Client-Side JavaScript, Server-Side JavaScript, JavaScript Objects, Syntax, Operators, Conditional and Looping Statements, Function					
Unit III	JavaScript Objects: Object, Number, String, Boolean, Array, Date, Math. Advanced: Document Object Model, Events and Event Handling, Form Validation. iOuery:	15 L				
	Introduction: Syntax, Selectors, Events jQuery Effects: Hide/Show, Fade, Slide, Animate, Stop(), Callback, Chaining jQuery HTML: Get, Set, Add, Remove, CSS Classes, css(), Dimensions Traversing: Ancestors, Descendants, Siblings, Filtering					

Major Course

Textbook:

- 1. Web Design the Complete Reference, Thomas Powell, Tata McGrawHill
- 2. HTML and XHTML the Complete Reference, Thomas Powell, Tata McGrawHill
- 3. Styling with CSS by Charles Wyke-Smith
- 4. XML in a Nutshell, 3rd Edition, Elliotte Rusty Harold, W. Scott Means, O'Reilly Media, Inc.
- 5. JavaScript 2.0: The Complete Reference, Second Edition by Thomas Powell and Fritz Schneider
- 6. jQuery Pocket Reference David Flanagan.



Code: <u>((</u> JUSVSD- DSCPR10 1	Credits :01 Practicals/Week:01) 1. Implement the following in HTML: a) Design a web page using Formatting text b) Design a web page using List tag c) Design a web page using Table tag
JUSVSD- DSCPR10 1	 1. Implement the following in HTML: a) Design a web page using Formatting text b) Design a web page using List tag c) Design a web page using Table tag
DSCPR10 1	a) Design a web page using Formatting textb) Design a web page using List tagc) Design a web page using Table tag
1	b) Design a web page using List tagc) Design a web page using Table tag
	c) Design a web page using Table tag
	d) Design a web page using Form
	e) Design a web page using Frame and Multimedia.
1.1	2. Implement the following in CSS:
	a) Design a webpage using inline, internal and external CSS.
	b) Design a webpage using Table tag so that the content appears well placed and apply CSS on it.
	c) Design a webpage using HTML forms that uses all types of control and style it with CSS.
	d) Design a webpage using CSS and display Horizontal and Vertical Navigation bar
	I WILL CAN
- 11	3. Implement the following in XML:
	a) Design a XML document and display it in the browser using CSS.
1	b) Design an XML document and display it in the browser using XSL.
	c) Design XML Schema and corresponding XML document.
	4. Implement the following in JavaScript:
	a) Write a javascript program which displays the working of operators.
	b) Write a javascript program which displays the working of control statements.
	c) Write a javascript program which displays the working of events and event handlers.
	5. Implement the following in jQuery:
	a) Write a program for Selectors.
	b) Write a program for Event Methods.
	c) Write a program for Effects
	d) Write a program for Traversing
	e) Write a program for HTML Elements & attributes.

Minor Course

ourse ode: USVSD- IIN101	Course Title: Logics & Algorithms (Credits :03 Lectures/Week:03)	
	Objectives:	
	• Use mathematically correct terminology and notation.	
	Construct correct direct and indirect proofs.	
	• Use division into cases in a proof.	
	• Use counterexamples.	
	• Apply logical reasoning to solve a variety of problems.	
	Outcomes: To think analytically, creatively and critically in developing robust, extended by the second solutions to simple and complex problem.	ensible and lems.
	THEORY	(45 lectures)
	Number System: Decimal, Binary, Octal, Hexadecimal, number system	15 L
	conversion, arithmetic operations.	
Unit I	Set Theory:Fundamentals - Sets and subsets, Venn Diagrams, Operations on	
	sets, Laws of Set Theory, Power Sets and Products, Partition of set, The	
	Principle of Inclusion - Exclusion.	
	The Logic of Compound Statements: Logical Form and Logical Equivalence Conditional Statements, Valid and Invalid Arguments	
	Quantified Statements: Predicates and Quantified Statements	
	Statements with Multiple Quantifiers. Arguments with Quantified	
	Statements	
	Relations, diagraphs and lattices: Product sets and partitions, relations and	15 L
	diagraphs, paths in relations and diagraphs, properties of relations, equivalence	
Unit II	and partially ordered relations, computer representation of relations and	
	diagraphs, manipulation of relations, Transitive closure and Warshall's	
	algorithm, Posets and Hasse Diagrams, Lattice.	
	Functions Composition of Functions Cardinality with Applications to	
	Computability	
	Graphs and Trees: Definitions and Basic Properties, Trails, Paths and	15 L
	Circuits, Matrix Representations of Graphs, Isomorphism's of Graphs, Trees,	
	Rooted Trees, Isomorphism's of Graphs, Spanning trees and shortest paths.	
Unit III	Counting and Probability: Introduction, Possibility Trees and the	
	Multiplication Rule, Counting Elements of Disjoint Sets: The Addition Rule,	
	The Pigeonhole Principle, Counting Subsets of a Set: Combinations,	
	Combinations with Repetition Allowed, Probability Axioms and Expected	
	value, Conditional Probability, Bayes Formula and Independent Events.	

 Discrete Mathematics, Schaum's Outlines Series Seymour Lipschutz, Marc Lipson Tata MCGraw Hill 2007

Course	Course Title: Logics & Algorithms Practical
Code:	(Credits :01 Practicals/Week:01)



JUSVSD-	1. Set Theory
MINPR10	a) Inclusion Exclusion principle.
1	b) Power Sets.
	c) Mathematical Induction.
	2. Functions and Algorithms
	a) Recursively defined functions
	b) Cardinality
	c) Polynomial evaluation
	d) Greatest Common Divisor
	3. Boolean Algebra
	a) Basic definitions in Boolean Algebra
	4. Properties of integers
	a) Division algorithm
	b) Primes
	c) Euclidean algorithm
	d) Fundamental theorem of arithmetic
- P	e) Congruence relation
	f) Linear congruence equation
	5. Algebraic Systems
	a) Properties of operations
1	b) Roots of polynomials
	6. Recurrence relations
	a) Linear homogeneous recurrence relations with constant coefficients
· · · · · · · · · · · · · · · · · · ·	b) Solving linear homogeneous recurrence relations with constant coefficients Solving
	general homogeneous linear recurrence relations
	7. Graph Theory
	a) Paths and connectivity
	b) Minimum spanning tree
	c) Isomorphism
	8. Directed Graphs
	a) Adjacency matrix
	b) Path matrix
	9. Counting
	a) Sum rule principle
	b) Product rule principle
	c) Factorial
	d) Binomial coefficients
	e) Permutations
	f) Permutations with Repetition
	g) Ordered partitions
	10. Probability Theory
	a) Sample space and events
	b) Finite probability spaces
	c) Equiprobable spaces
	d) Addition Principle
	e) Conditional Probability
	f) Multiplication theorem for conditional probability
	g) Independent events
	h) Repeated trials with two outcomes

Open Elective Course

Course Code: JUSVSD -OE101	Course Title:Financial Literacy (Credits:02 Lectures/Week:02)	
	Objectives:	
	 To understand the basic components of Financial Literacy such as sav investment, taxation and insurance 	rings,
	 To understand the importance of financial planning 	
	• To understand the importance of financial plaining	
	Outcomes:	
	• Develop the ability to do personal and family financial planning	
	Build capability to analyze banking and insurance products	
	• Learn basics of investment and tax planning	
	THEORY	(30 lectures)
Unit – I:	Financial Literacy a) Five pillars of financial literacy – save, invest, budget, manage debt and tax planning b) Benefits of financial literacy Budgeting a) Income & expenses	10L
	b) Setting priorities: difference between needs and wants	
	c) Budgeting	
Unit – II	Saving a) Benefits of saving and financial discipline b) Methods of saving	10L
	Investment	
	a) Concept of time value of money and its importance	
	b) Choosing between financial products to invest: Rate of return vs risk	
Unit – III	Financial goals	10L
	a) Importance of financial goals	
	b) Steps to set financial goals	
	Personal tax planning	
	a) Tax structure in India	
	b) Need and importance of tax planning	

Textbooks:

1. Singh, Abhishek Kumar and Rajni (2022), Financial Literacy, Ist edition, JSR Publishing House LLP, India

2. Sinha, Madhu (2017), Financial Planning: A Ready Reckoner, McGraw Hill, USA Suggested Readings:

3. The Richest Man in Babylon by George S. Clason

4. The Intelligent Investor by Benjamin Graham



Open Elective Course

Course Code: JUSVSD-OE102	Course Title:Logic, Reasoning and Aptitude (Credits:02 Lectures/Week:02)	
	 Objectives: Ability to use numbers and mathematical concepts to solve r problems Ability to analyze the data using data interpretation Ability to solve verbal and non-verbal reasoning problems Ability to understand and evaluate statement based problems 	nathematical
	 Outcomes: Will be able to analyze data, understanding technical reports Improving decision-making and problem-solving skills. Develop Critical Thinking Skills Will be able to solve aptitude tests for gaining a career in the 	e IT industry
11	THEORY	(30 lectures)
Unit – I:	Picture Reasoning Verbal Reasoning Syllogism Input Output Critical Reasoning Statement Reasoning	10L
Unit – II	Tabular Graph Line Graph Pie Chart Bar Diagram Data Sufficiency Permutation and Combination	10L
Unit – III	Analytical Problems Relation Problem Arrangements Questions Decision Making Problems Comprehension of Technical Writing	10L

Textbooks:

1. Goleman, D. (1996) Emotional Intelligence: Why it Can Matter More Than IQ, Bloomsbury Publishing

2. A Modern Approach to Logical Reasoning by R.S. Aggarwal

Additional References:

3. Meah, M. (2011) Competency Questions Made Easy, Sapere Media.

4. Povah, N. & Povah, L,.(UK edn) (2009). Succeeding at Assessment Centres for Dummies, John Wiley &

Sons.

Vocational Skill Component

Course Code: JUSVSD -VSC101	Course Title: Introduction to Programming with C++ (Credits :02 Lectures/V	Week: 01)			
	Objectives:				
	• Understand the features of C++ supporting object-oriented programming	g			
	• Understand how to apply the major object-oriented concepts to implemented programs in C++, encapsulation and polymorphism.	ent object-			
	 Understand advanced features of C++ specifically stream I/O, operator overloading, Inheritance paradigm. Ability to handle possible errors during program execution. Outcomes:				
	THEORY	(15			
		Lectures)			
Unit I	 Introduction: Structure of a program, Compilation and Execution of a Program, Character Set, identifiers and keywords, data types, constants, variables and arrays, declaration, expressions, statements, Variable definition. Operators and Expressions: Arithmetic operator, unary operators, relational and logical operators, assignment operators, the conditional operator. Conditional Statements and Loops: If Statement, If-Else Statement, While Loop, Do While, For Loop, Nested Loops, Infinite Loops, Switch Statement. Functions: Overview, defining a function, accessing a function, passing arguments to a function, specifying argument data types, function prototypes, Recursion. Pointers: Fundamentals, declarations, Pointers Address Operators, Pointer Type Declaration, Pointer Assignment, Pointer Initialization, Pointer 	5 L			
UNIT II	 T II Introduction to OOP: Need object-oriented programming, comparison of procedural and object-oriented approach, object, classes, polymorphism, inheritance, reusability, data hiding and abstraction, applications of OOPs. Classes and Objects: Class declaration, constructors, constructor initialization lists, access functions, private member functions, the copy constructor, the class destructor, pointers to objects, static data members, static function members, friend function. File Handling: Classes for file stream operations, opening and closing a file, detecting end of file, file modes, file pointers and their manipulations. 				

UNIT III	Operator Overloading: Overloading the assignment operator, the THIS	5 L
	pointer, overloading arithmetic operators, overloading the arithmetic	
	assignment operators, overloading the relational operators, overloading the	
	increment and decrement operators, overloading the subscript operator.	
	Inheritance: Inheritance, protected class members, overriding, private access verses protected access, virtual functions and polymorphism, virtual	
	destructors, abstract base classes.	
Textbooks:		

- Object Oriented Analysis and Design, Timothy Budd (2012).: Tata McGraw Hill
 Object Oriented Programming with C++, E. Balagurusamy.: Tata McGraw Hill



Course	Course Title: Introduction to Programming with C++
Code:	(Practicals/Week:01)
JUSVSD-	1. Basic Programs
VSC101	a) Write a program to display the message HELLO WORLD.
	b) Write a program to declare some variables of type int, float and double. Assign some values
	to these variables and display these values.
	c) Write a program to find the addition, subtraction, multiplication and division of two
	numbers.
	 a) while a program to swap two numbers without using time variable 2 Conditional statements and loops(basic)
	a) Write a program to enter a number from the user and display the month name. If number
	>13 then display invalid input using switch case.
	b) Write a program to check whether the number is even or odd.
	c) Write a program to check whether the number is positive, negative or zero.
	d) Write a program to check whether the entered number is prime or not.
	e) Write a program to find the largest of three numbers.
- P	0. Conditional statements and loops(advanced)
	a) Write a program to find the sum of squares of digits of a number.
	b) Write a program to find the sum of numbers from 1 to 100.
	 d) Write a program to find the reverse of a number
	e) Write a program to find whether a given number is palindrome or not
	f) Write a program to check whether the entered number is Armstrong or not.
- 1	0. Functions and Recursive Functions
	a) Function without parameter and without return type.
	b) Function without parameter and with return type.
	c) Function with parameter and without return type
12	d) Function with parameter and with return type.
	e) Write a program to find the factorial of a number using a recursive function.
	0. Classes and methods
	a) Design an employee class for reading and displaying the employee information, the
	get Info() and display Info() methods will be used respectively. Where get Info()
	will be private method.
	b) Design the class Demo which will contain the following methods: read No()
	,factorial() for calculating the factorial of a number, reverse No() will reverse the
	given number, is Palindrome() will check the given number is palindrome, is
	Armstrong() which will calculate the given number is arm Strong or not. Where read
	No() will be private method.
	0. Friend Functions
	a) write a friend function for adding the two complex numbers, using a single class.
	b) while a fillend function for adding the two different distances and display its suffi,
	using two classes.
	of constructor
	0 Constructor and method overloading
	a) Design a class Complex for adding the two complex numbers and also show the use
	of constructor
	b) Design a class Geometry containing the methods area() and volume() and also
	overload the area() function
	c) Design a class Static Demo to show the implementation of static variable and static
	function.
	1. File handling

- a) Design a class File Demo opens a file in read mode and display the total number of words and lines in the file.
- b) Design a class to handle multiple files and file
- 0. Operator overloading
- a) Overload the operator unary (-) for demonstrating operator overloading
- **b**) Overload the operator + for adding the timings of two clocks, And also pass objects as an argument
- c) Overload the + for concatenating the two strings. For e.g "c" + "++" = c++
- 0. Inheritance
- a) Design a class for single level inheritance using public and private type derivation.
- **b**) Design a class for multiple inheritances.
- c) Implement hierarchical inheritance.
- 1. Virtual function and abstract class
- a) Implement the concept of method overriding.
- **b**) Show the use of virtual function
- c) Show the implementation of abstract class



Skill Enhancement Course

Course Code: JUSVSD- SEC101	Course Title: Modern Operating System (Credits : 02 Lectures/Week: 0	01)
	Objectives:	
	• To give an overview on the operating system.	
	• To demonstrate process management and system structure.	
	• To discuss the process scheduling and synchronization.	
- 1	• To explain in detail about memory management.	
	Outcomes:	
	• Understand different structures and services of the operating system understand the concept of deadlock, memory management and sch algorithms.	m. Also eduling
	THEORY	(15
	1	Lectures)
Unit I	Introduction to Operating Systems: OS and Computer System Architecture, OS Operations, Process Management, Memory Management, Storage Management, Protection and security, Batch processing, time-sharing, multiprocessing, real time, distributed and modern operating systems, Desktop Systems, Handheld Systems, Clustered Systems, Operating-System Structures, Operating- System Services, User Operating-System Interface, System Calls, Types of System Calls, System Programs, Operating-System Design and Implementation, Virtual Machines, Operating-System Generation, System Boot.	5 L
Unit II	 Processes and Process Synchronization: Process Concept, Process Scheduling, Scheduling Criteria, Scheduling Algorithms, Operations on Processes, Inter process Communication. Threads: Threads, Multithreading Models, Threading Issues, Thread Scheduling, Communication in Client– Server Systems, The Critical-Section Problem, Peterson's Solution, Semaphores. 	5 L
Unit III	Deadlocks: Deadlocks, Deadlock detection and recovery, avoidance and prevention. Memory Management: Memory management without swapping or paging, Swapping, Virtual Memory, Page replacement algorithms, Modelling paging algorithms, Design issues for paging systems, segmentation.	5 L
	Tonenhoum Harbert Des (2014) Madem Organities State	
 Andrew S. Tanenbaum, Herbert Bos (2014). Modern Operating Systems: Pearson Abraham Silberschatz, Peter B. Galvineg Gagne. Operating System Concepts: Wiley 		

Course	Course Title: Modern Operating System Practical
Code:	(Practicals/Week:01)
JUSVSD- SEC101	1. Installation of virtual machine software
	2. Installation of Linux operating system (RedHat / Ubuntu/ Kali linux) on virtual
	machine.
	3. Installation of Windows operating system on virtual machine.
	4. (a) pwd, cd, absolute and relative paths, ls, mkdir, rmdir
	(b)file, touch, rm, cp. mv, rename, head, tail, cat, tac, more, less, strings, chmod
	5. (a) ps, top, kill, pkill, bg,fg
	(b) grep, locate, find,locate.
	(c) date, cal, uptime, w, whoami, finger, uname, man, df, du, free, whereis, which.
	(d) Compression: tar, gzip.
	6. (a) Date, time, prompt, md, cd, rd, path.
	(b) Chkdsk, copy, xcopy, format, fidsk, cls, defrag, del, move.
	7. (a) Diskcomp, diskcopy, diskpart, doskey, echo
	(b) Edit, fc, find, rename, set, type, ver
	8. (a) The vieditor
	(b) Graphics
	(c) Terminal
	(d) Adjusting display resolution
	(e) Using the browsers
	(f) Configuring simple networking
	(g) Creating users and shares
	9. Write a program for following shell scripts.
	(a)addition of two numbers using command line arguments.
	(b) find the factorial of a number.
	(c)to create functions with parameters.
	10. Installing utility software on Linux and Windows

Indian Knowledge System

Course Code: JUIKS- GEN101	Course Title: Indian Knowledge Traditions (Credits :02 Lectures/Week: 02)	
	 Learning Objective: To understand and appreciate the importance of ancient Indian knowled society. To introduce the overall organisation of vedic corpus. To understand the nature of contributions made by Indian ancient math and astronomers. To understand the basic elements of the Indian calendar. To relate the ancient Indian pursuits in the area of metallurgy and idol 16. Develop awareness for Indian traditional medicine. Learning Outcome: Appraise the importance of Vedas and develop a basic understanding. Recognise the key role played by Aryabhatta and others in the field of 14. Identify the basics of the celestial coordinate system. Develop familiarity with Science, Engineering and Technology heritage 	lge to a ematicians making. mathematics. e of india.	
	ayurvedic medicine.		
	THEORY	(30 Lectures)	
Unit I	 Unit I: Introduction to IKS Definition and significance of IKS, Regional literature and oral traditions Classification of literature. Introduction to the 4 Vedas Classification of Indian philosophical systems. Key characters of purana and their role in food and medicine, geography, astronomy, foetal development, etc . Status of Indigenous S & T. 	10 L	
UNIT II	 Unit II: Mathematics and Astronomy of IKS Mathematics in Chanda-Sutras The Composition Law Bhavana The Chakravala Algorithm. The celestial coordinate system and spherical geometry. The elements of Indian calendar, notion of year, solar and lunar months, notion of thithi, Solar and lunar eclipses calculations. 	5 L	

	• Planetary models: Comparison with Keplers model, Nilakantha	
	Somayaji's revision of planetary model,	
	• Aryabhata and Siddhantic tradition, Tithi, Karana, Nakshatra, Yoga,	
	Vara.	
UNIT III	Unit III : Traditional practices in India	5 L
	• Traditional systems of medicine, and overview of AYUSH (Traditional Indian Systems of Medicine).	
	• Contributions of Shrushuta, Charak, Patanjali etc	
	• Ayurveda, Tridoshas and disease management	
	• Mining and ore extraction- medicinal and other applications	
	Manufacture of Steel	
1	• wax casting of idols and artefacts	
References:		

Unit II

- 1. S. N. Sen and K. S. Shukla, *History of Astronomy in India*, 2nd Ed., INSA, Delhi, 2001.
- 2. S. Balachandra Rao, Indian Astronomy An Introduction, Universities Press, Hyderabad, 2000
- 3. B. Mahadevan, V. Bhat, Introduction to Indian Knowledge Systems, PHI, 2022

Unit III

- 1. B. Mahadevan, V. Bhat, Introduction to Indian Knowledge Systems, PHI Learning Pvt. Ltd, 2022.
- 2. D.M. Bose, S.N. Sen, B.V. Subbarayappa. A concise history of Science in India, Universities Press, Ed. 2, 2009, Hyderabad.



Course Code Course Title: English Language Skills (Credits: 02, Lectures/Week: 02) JUSVSD-**AEC101 Objectives:** Learning It is expected that students: • Enhance their understanding of basic language skills • Apply basic language skills to different contexts and narratives • Become equipped to use language skills effectively in creative spheres **Outcomes:** At the end of the course, students would have: • Understood the basics of grammar and nuances of language • Illustrated the ability to use the language components accordingly • Constructed original and creative texts THEORY **30 Lectures** Sub Unit Unit – I: Basic Language Skills **10 Lectures** a. Articles, prepositions, conjunctions b. Types of Sentences (Simple, Compound, Complex) c. Question Tags d. Direct and Indirect Speech e. Active and Passive Voice Unit - II: Applied Language Skills **10 Lectures** Texts and paragraphs that incorporate the above taken from: - Scientific journals - Literary texts - Newspaper articles - Any other relevant source **Unit – III: Creative Writing (to be covered in Tutorials) 10 Lectures** a) Essays b) Blogs c) Stories d) Dialogues **Evaluation Scheme**

Ability Enhancement Course

	 [A] Evaluation scheme for Theory courses -50 Marks I. Continuous Assessment (C.A.) - 25 Marks One or more, MCQ, quiz based, objective type, puzzle, group presentation, case studies, individual projects, debate, model making, poster making, role play II. Semester End Examination (SEE)- 25 Marks
References:	. 1. Barker, Alan. (2010). Improve your Communication Skills
	(Revised Second Edition). New York, Philadelphia
	2. and New Delhi: Kogan Press Limited. Print.
	3. Bellare, Nirmala. (1998). Reading Strategies. Vols. 1 and 2.
	New Delhi. Oxford University Press. Print.
	4. Blass, Laurie, Kathy Block and Hannah Friesan. (2007).
	Creating Meaning. Oxford: Oxford University Press.
	5. Buscemi, Santi and Charlotte Smith. (1994). 75 Readings
	Plus. Second Edition New York: McGraw-Hill. Print.
	6. Career Skills Library. (2009). Communication Skills (Third
	Edition). New York: Ferguson Publishing. Print.
	7. Doff, Adrian and Christopher Jones. (2004). Language in
	Cambridge University Press, Print
	8 Glendinning Fric H and Beverley Holmstrom (2004)
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2) www.britishcouncil.org/learning-learn-english.htm
3) http://www.teachingeng1ish.org.uk
4) http://www.usingenglish.com?
5) Technical writing, online textbook (David McMurrey):
http://www.io.comi-hcexres/textbook/
6) http://www.pearsoned.co.uk/AboutUs/ELT/
7) http:Hwww.howisay.coml
8) http://www.thefreedictionary.com/
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Some other useful websites for informative text and audio
resources:
1) www.nationalgeographic.com
2) http://nobelprize.org/
3) http://www.bbc.co.ukl

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Value Education Courses

Course Code : JUSVSD- VEC101	Course Title: Digital Literacy (Credits: 2, Lectures/Week: 02)	
Learning	Objectives: • Understand digital world and need for digital literacy • Create awareness about digital India • Explore, communicate and collaborate in cyberspace • Building awareness on cybersafe and security	
	 Outcomes: Demonstrates proficiency using digital tools. Uses digital media and environments to communicate effectively. Uses digital media and environments to acquire knowledge or skill. Learn methods for safe online practices, including how to protect their personal information online. 	
	THEORY	(30 Lectures)
Sub Unit	Unit – I:	10 Lectures
	Computers: History of computer Generation of computer Basic of computers Classification of computers Basic parts of computers computer virus and security Computer applications.	
	Unit – II:	10 Lectures
	Word formatting: Formatting text Formatting paragraph Modify page Layout text to speech	
	Analysis using Excel: Excel Calculation	

	Excel fill handle Excel formula Excel functions importing data presentation of data application of data analysis	
	Unit – III:	10 Lectures
	Presentations: Creating presentation Slide layouts Transitions Use of tome.app, prezi, Canva Environmental values: Benefits of Green Computing Strategies of Green Computing Power management Green computing applications	
References	 Microsoft Office 2019 Step by Step Book by Curtis Frye and Toby Velte, Anthony Velte, Robert Elsenpeter (2008). Green Information System's Environmental Impact McGraw Hill 	Joan Preppernau IT: Reduce Your



Course Code: JUIKS-GEN101	Course Title: Indian Knowledge Traditions (Credits: 02, Lectures/Week: 02)	
Learning	 Objectives To understand and appreciate the importance of ancient Indian knowledge to a society. To introduce the overall organization of vedic corpus. To understand the nature of contributions made by Indian ancient mathematicians and astronomers. To understand the basic elements of the Indian calendar. Outcomes: Appraise the importance of Vedas and develop a basic understanding. Recognise the key role played by Aryabhatta and others in the field of mathematics. Develop familiarity with Science, Engineering and Technology heritage of india. 	
	of ayurvedic medicine.	(Total no.)
Sub Unit	THEORY	30 lectures
	Introduction to IKS : Definition and significance of IKS, Regional literature and oral traditions , Classification of literature. Introduction to the 4 Vedas , Classification of Indian philosophical systems. Key characters of purana and their role in food and medicine, geography, astronomy, foetal development, etc . Status of Indigenous S & T.	
	Unit – II:	10 lectures
	Mathematics and Astronomy of IKS : Mathematics in Chanda-Sutras ,The Composition Law Bhavana , The Chakravala Algorithm. The celestial coordinate system and spherical geometry. The elements of Indian calendar, notion of year, solar and lunar months, notion of thithi, Solar and lunar eclipses	

Indian Knowledge System

	calculations. Planetary models: Comparison with Keplers model, Nilakantha Somayaji's revision of planetary model, Aryabhata and Siddhantic tradition, Tithi, Karana, Nakshatra, Yoga, Vara.	
	Unit – III:	10 lectures
	Traditional practices in India :Traditional systems of medicine, and overview of AYUSH (Traditional Indian Systems of Medicine). Contributions of Shrushuta, Charak , Patanjali etc Ayurveda, Tridoshas and disease management Mining and ore extraction- medicinal and other applications Manufacture of Steel wax casting of idols and artifacts	
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